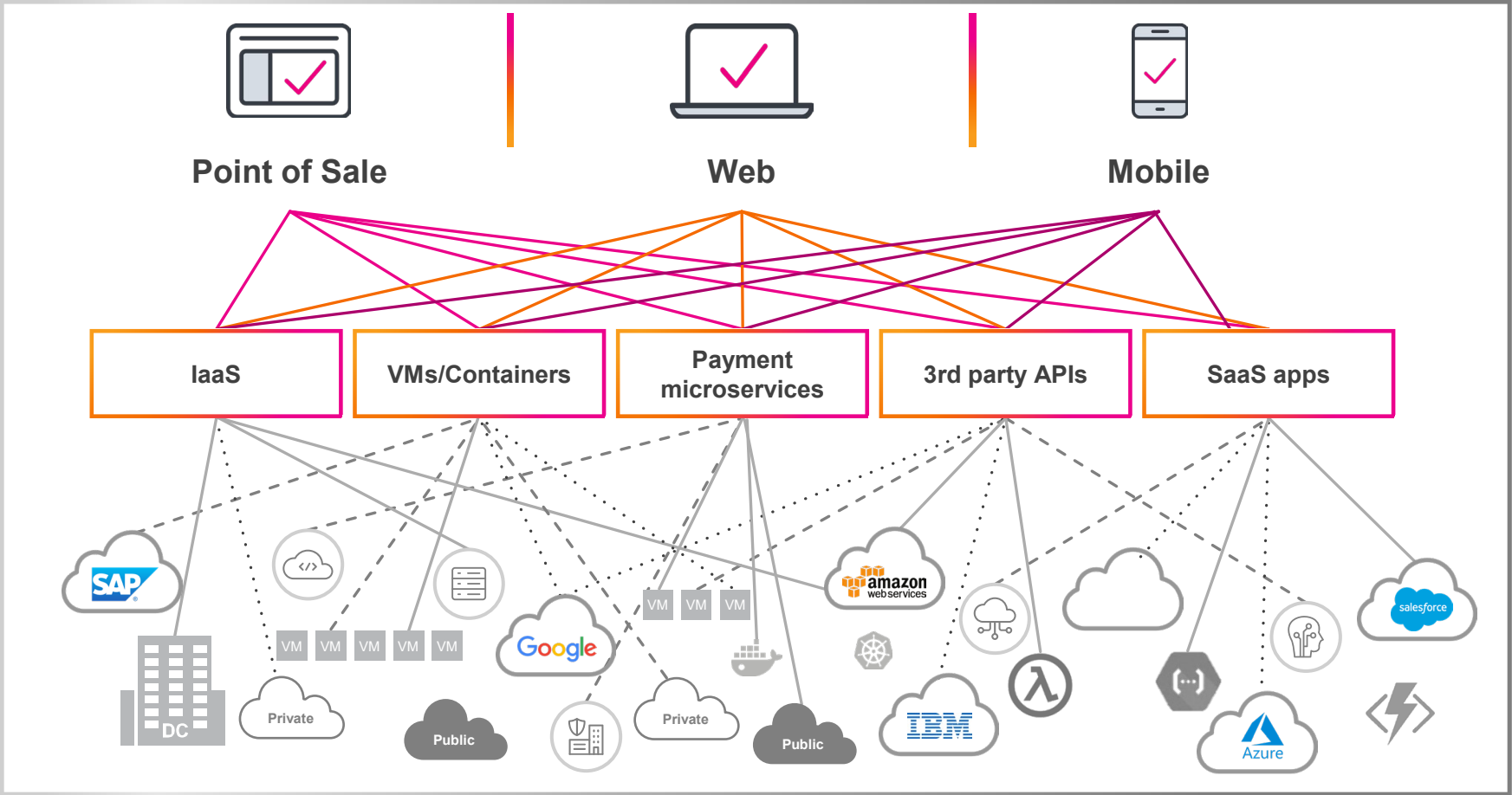


incident != service disruption



coverage vs impact vs change

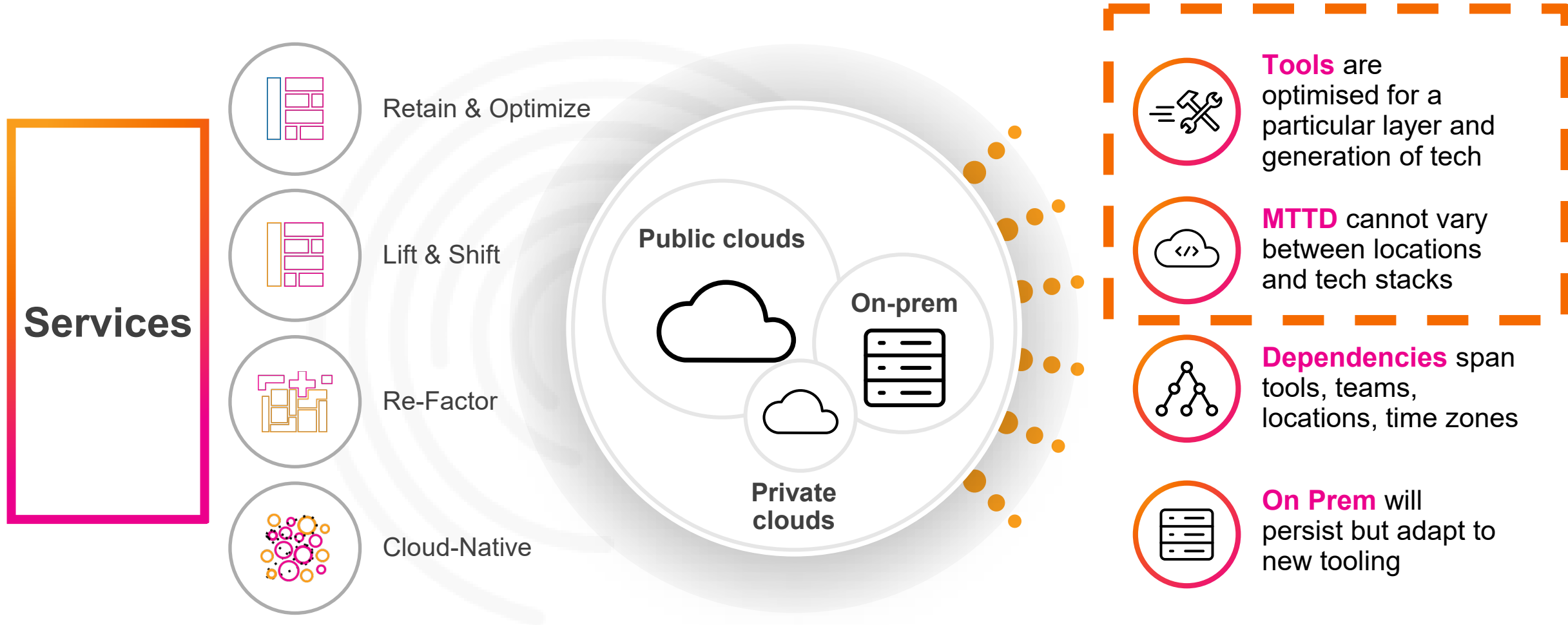


Services

Services

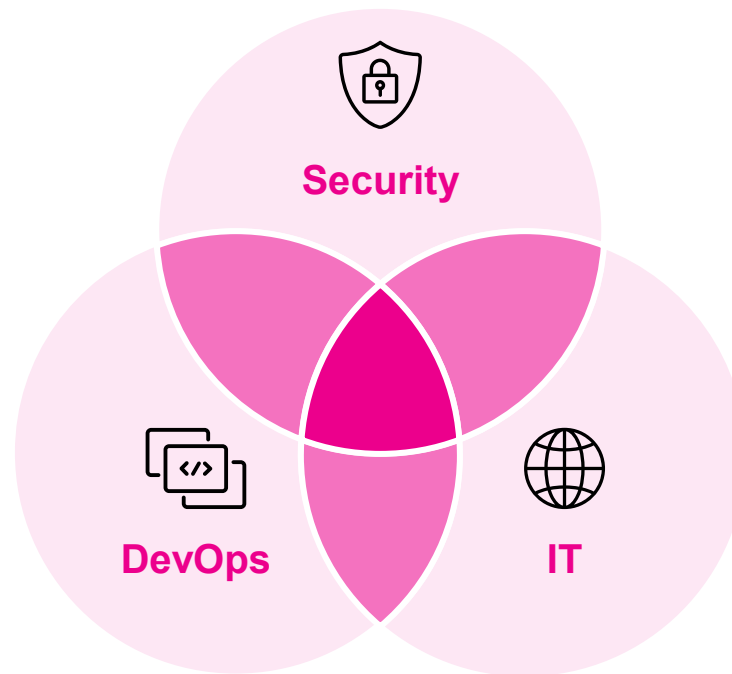
Services

services have generations of 'stacked' infra, components & dependencies



converge on right-time resilience measures whilst still allowing for functional needs

outages or slowdowns can be code problems, breaches, infrastructure, user behaviour ...



Sec moves into development

code *providence* becomes as important as historic measures of code quality

Sec moves into infrastructure

access, config & virtual network policy are defining logical infra - and causing outages

DevOps modalities become common

“observability” across silos driven by cloud ops tempo and need for faster time-to-clue